

Move by (1) using the arrows on the movement controls as seen here on my avatar's back, or 2) using your keyboard arrow keys.



# OR SEND/TAKE THEM TO A GOOD ORIENTATION AREA IN SL, SUCH AS "WHITE TIGER HELP ISLAND"





# DIRECTIONS ARE GIVEN FOR VIEWER2/3 AND ALSO ALTERNATIVE VIEWERS SUCH AS FIRESTORM

The screenshot displays the Phoenix Firestorm interface. At the top, the title bar reads "Phoenix Firestorm-Release v3.3.0.24880 - Eve Maven". Below it, a menu bar includes "Avatar", "Comm", "World", "Build", "Content", "Help", and "Advanced". The main window title is "Lawst Paradise (112, 4, 21) - General - White Tiger Help & Learning Island. New Resident Services." The status bar shows "L\$ 33,381 BUY L\$ 10:18 PM PST".

Two large instructional panels are visible:

- Finding Friends:** This panel explains how to add friends. It states: "If you meet someone who you would like to add to your list of friends, it is more polite to ask if you may 'offer friendship' or 'add them as a friend' rather than just sending them a request without asking. Please don't be offended if someone you have just met prefers not to have you in their friendslist. Some will prefer to add only people with whom they have more than just a short conversation. If the person is in your view, right click on their avatar, and from the menu you see, left click on ADD FRIEND. You will get a reply to say they have accepted." It also includes a small icon of a person and a note: "Choose your viewer below to find out how to access to friends list and what permissions you can give them."
- Reading and using Public Chat:** This panel explains chat functionality. It states: "In Second Life chat (words) used in 'Open Chat' can only be read by others up to a certain distance. Type in the white chat bar at the bottom of your screen, then press ENTER. You, and those around you will be able to read it. After a while it will fade away. Want to learn how to WHISPER and SHOUT? - - - and what do you do if the chat has faded away and you didnt get time to read it? Choose your viewer type below for more information"

Below these panels are four interactive buttons, each labeled "Touch for info":

- Viewer 2 (with a hand icon)
- Other Viewers (with a hand icon)
- Viewer 2 (with a hand icon)
- Other Viewers (with a hand icon)

At the bottom of the interface, there is a chat bar with the text "Click here to chat." and various icons for chat, search, and other functions.

# GIVE THEM STUFF TO READ: SL QUICKSTART GUIDE

[HTTP://COMMUNITY.SECONDLIFE.COM/T5/ENGLISH-KNOWLEDGE-BASE/SECOND-LIFE-QUICKSTART/TA-P/1087919](http://community.secondlife.com/t5/English-Knowledge-Base/Second-Life-Quickstart/ta-p/1087919)

The screenshot shows a Windows Internet Explorer browser window. The address bar contains the URL: <http://community.secondlife.com/t5/English-Knowledge-Base/Second-Life-Quickstart/ta-p/1087919>. The browser's Favorites bar shows several items, including "course Feb 1-10, 2012 Tea...", "Google", "YouTube", and "IT Helpdesk". The page title is "Second Life Quickstart - Second Life".

The main content area of the page is titled "English Knowledge Base" and features navigation tabs for "ANSWERS", "FORUMS", "BLOGS", and "KNOWLEDGE BASE". A "COMMUNITY HELP" link is also present. Below the navigation, a breadcrumb trail reads "Knowledge Base > English Knowledge Base > Second Life Quickstart". A search bar is located to the right of the breadcrumb trail.

The article title is "Second Life Quickstart" with a sub-heading "About Getting Started". A "Kudos" button shows "0 Kudos" and a "+" sign. The article is attributed to "Rand Linden" and was "Started 09-14-2011 by Rand Linden" and "Modified 12-22-2011 by Rand Linden". An "Article Options" dropdown menu is visible.

The "Contents" section lists the following items:

- [Registering for and installing Second Life](#)
- [Your first steps inworld](#)
- [Basic skills](#)
- [Finding cool stuff to see and do](#)
- [Doing more](#)
- [Moving on](#)

The "In other languages:" section lists the following options:

- [Deutsch](#)
- [English](#)
- [Español](#)
- [Français](#)
- [Italiano](#)
- [Português](#)
- [Türkçe](#)
- [Русский](#)
- [日本語](#)

The "Before you start" section contains an "Important" warning: "You must install a standalone program, the *Second Life Viewer*, to enjoy the rich 3D content in Second Life. The installation process is quick and easy, but your computer must meet the **System Requirements**. Second Life will not run on systems that fail to meet these requirements."

The "Registering for and installing Second Life" section is the first sub-section of the article.



# GIVE A "GIFT BOX"



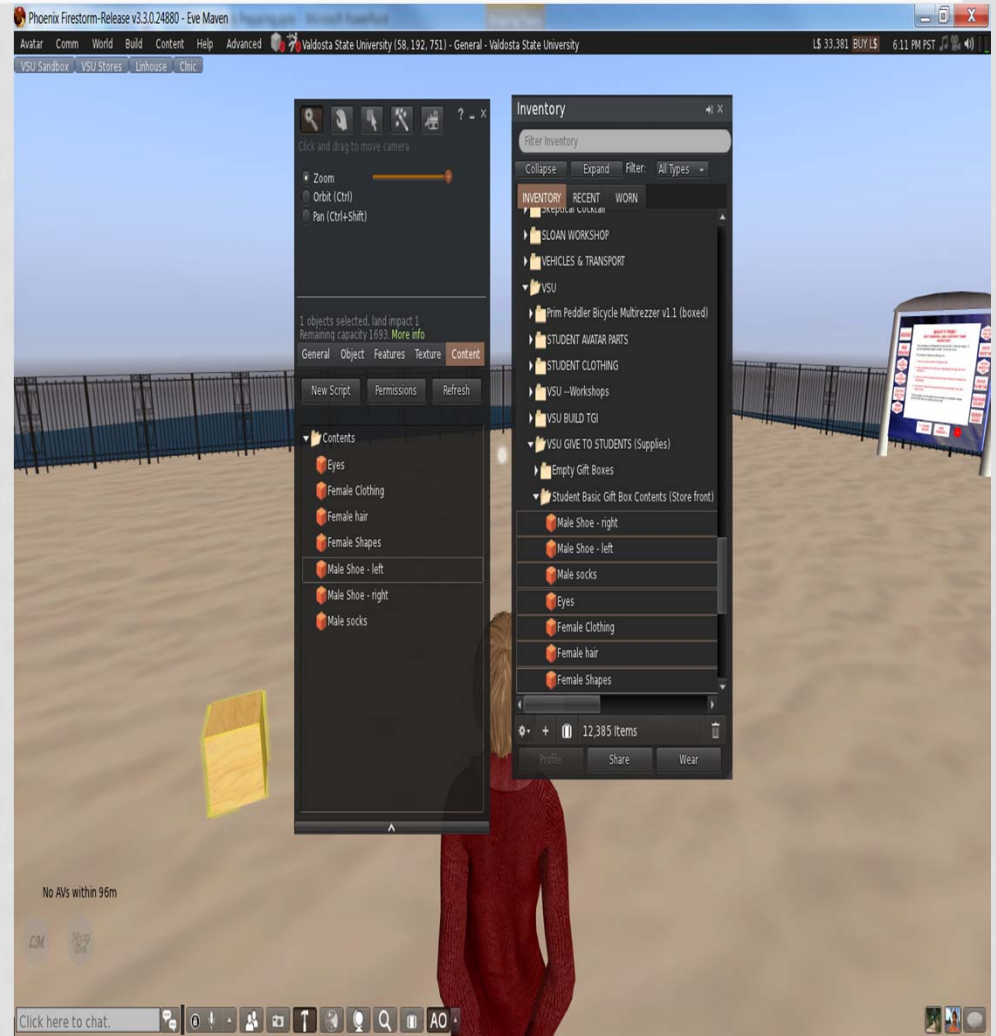
## Items to Include

- Clothing
  - Relatively modest/"sane"
- Avatars ("complete outfits")
- Landmarks
  - Free stores & cool places
- Gestures or facial expression HUD
- URLs for "How-To" Tutorials

# CREATING A GIFT BOX

## Rez a prim cube

- R-Click and "edit"
- General tab:
  - Name it "Survival Kit"
  - Set it "for sale;" "\$L 0;" "contents."
  - Next owner: Modify Copy
- Texture tab: add texture or color
- Content tab:
  - Add objects & landmarks; click & drag to little contents folder icon



# CREATE A GROUP FOR YOUR STUDENTS



## Sense of Community

- Costs a mere L\$100
- Communicate via group notices
- Have students “friend” each other
- Students can find & help each other
- Avoids boredom or
- loneliness



# SOME OF YOUR STUDENTS ARE GAMERS

Your students have grown up with computers

- Gamers may be confused by SL's lack of mission, goals & tasks
- SL is just a place; a world
- Thus they may feel bored
- You must define the goals!

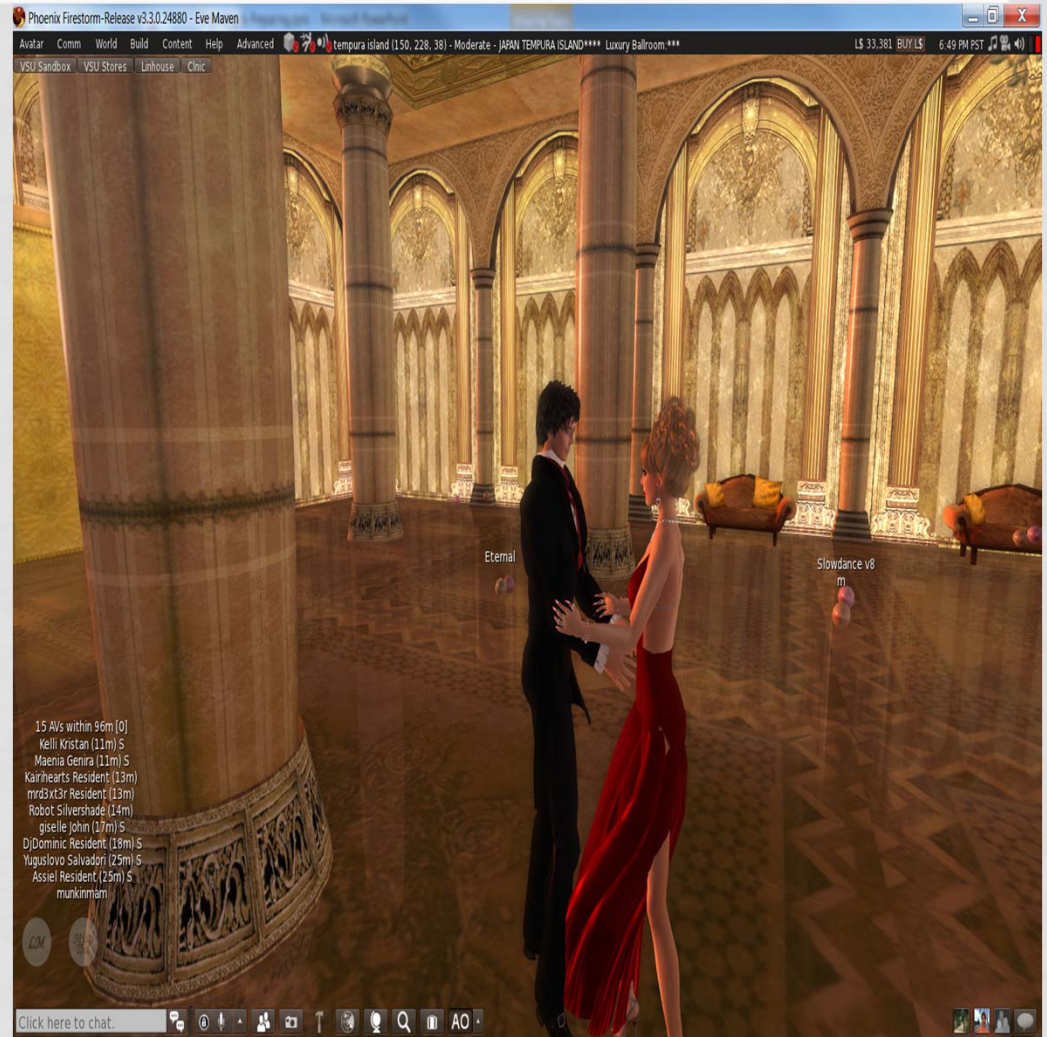




# ENGAGE STUDENTS WITH A MISSION!

## Keep it Simple & Fun

- E.g., 1) "Find a place with music & dance" and 2 ("Take another student there"
- What this does:
  - Gives a goal that is fun
  - Requires use of SL skills
  - Reinforces sense of community



# HOW WILL YOU TEACH? SELECTING A FORMAT

- Lecture
- Discussion
- Demonstration
- Exploring
- Building & Selling
- Role Play
- Simulations
- Case studies & Problem-based learning
  
- Use a mix of content & activity to support all learning styles: auditory, visual, & kinesthetic.



# LECTURE FORMAT



## Presentations & Reviews

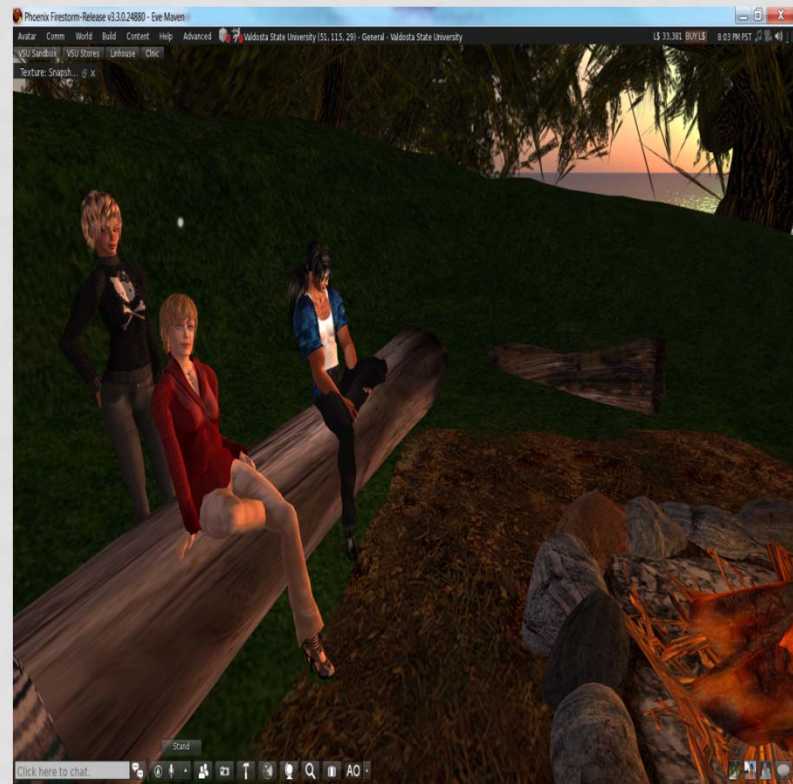
- Viewers or whiteboards
- Upload slides to SL (L\$10)
- Present using voice or text
- Minimal skills needed by students ("sit")

# DISCUSSIONS: SOCIAL “PRESENCE” & COMFORTABLE SETTINGS RESULTS IN EASE IN SPEAKING

## Conference Table



## Campfire

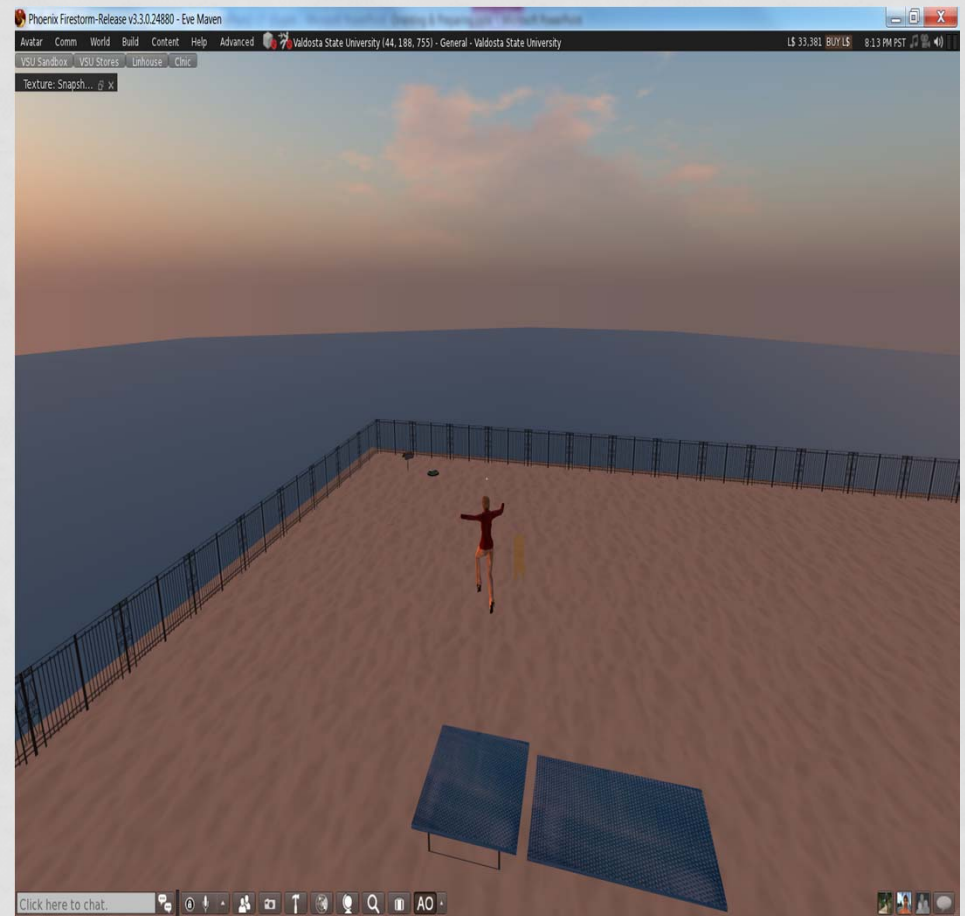




# DEMONSTRATION

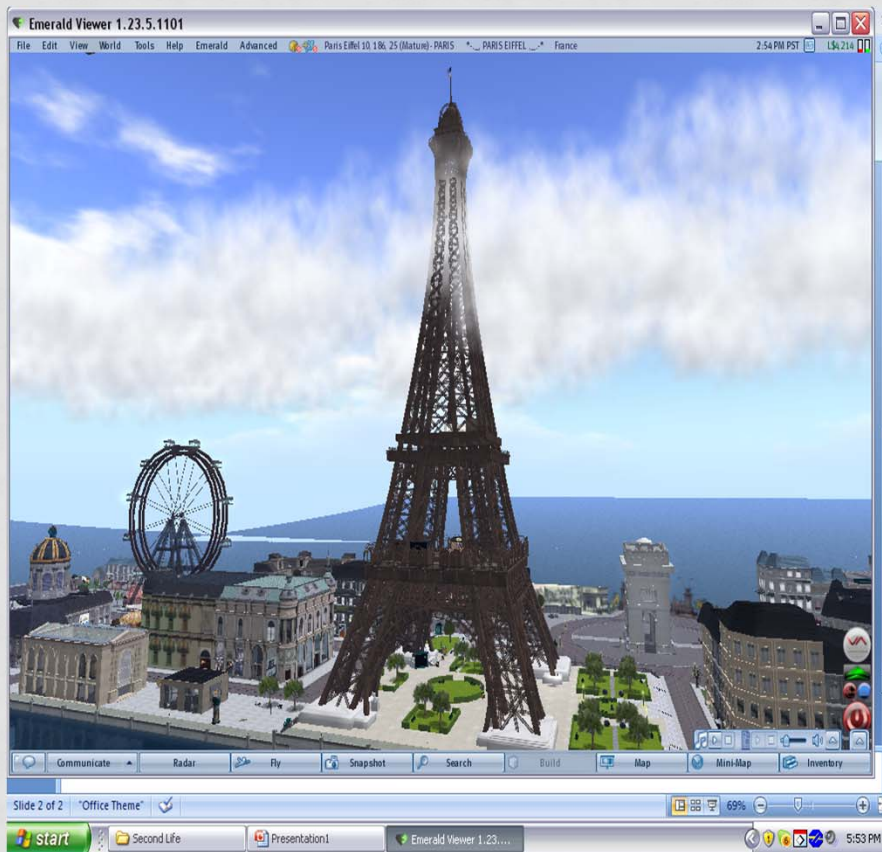
## Building & using a trampoline!

- Demonstrations are easy for students; require few skills (just stand and watch!).
- Purchase supplies in VSU (free) stores
- Build on the VSU sandbox



# EXPLORING SL: "FIELD TRIPS"

Eiffel Tower, Paris 1900



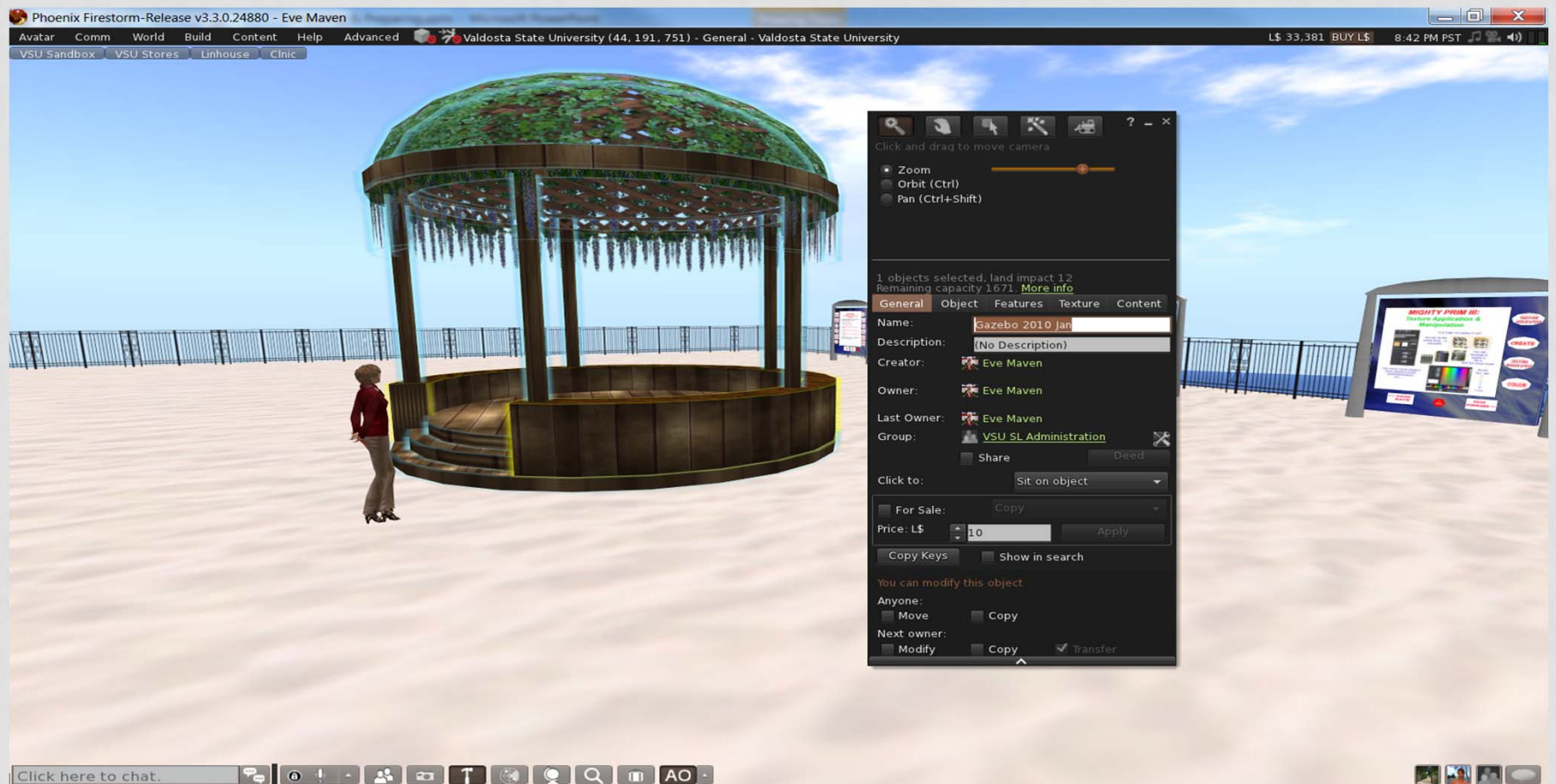
Globe Theatre, London





# SIMPLE BUILDING: NOT ESSENTIAL BUT VERY USEFUL!

- Take classes
- View tutorials



# CLASSES & SUPPLIES AT BUILDERS BREWERY

Phoenix Firestorm-Release v3.3.0.24880 - Eve Maven

Avatar Comm World Build Content Help Advanced Builders Brewery (104, 172, 23) - General - BUILDERS BREWERY (Main) Textures, Scripts, Building Classes L\$ 33,381 BUY L\$ 8:52 PM PST

VSU Sandbox VSU Stores Linhouse Clinic

## BUILDERS BREWERY

### CLASS SCHEDULE, EVENTS & NEWS

February 13 ~ February 19, 2012

★ = New Class	Location	PST / SL Time	Location	PST / SL Time
<b>MONDAY, FEBRUARY 13</b>				
Beginning Building: Class 4	Dockside	8:00 AM		
Intro to Mesh	Dockside	2:00 PM		
Gimp: SL Clothing 101, Part 2: Paths Tool	Backyard	4:30 PM		
SL Photography 102, Graphics Settings	Dockside	8:00 PM		
★ Mardi Gras Party Table	Sky Class	10:00 PM		
<b>TUESDAY, FEBRUARY 14</b>				
★ Season Pavilion - Spring	Dockside	5:00 AM		
★ Carnival Masks 1	Sky Class	10:30 AM		
★ Carnival Masks 2	Sky Class	1:00 PM		
Tiny Prims for Jewelry 101	Dockside	3:00 PM		
★ Jester Doll & Hat	Sky Class	10:00 PM		
<b>WEDNESDAY, FEBRUARY 15</b>				
Water: Fountain w/animated water/sound	Dockside	8:00 AM		
Scripting for Beginners: Class 1	Backyard	9:00 AM		
Copybots and Botters	Backyard	12:30 PM		
Gimp: Jeans from Photos, Part 3	Dockside	4:00 PM		
Beginning Building: Class 4	Dockside	8:00 PM		
★ Carnival Masks 1	Sky Class	10:00 PM		
<b>THURSDAY, FEBRUARY 16</b>				
★ Season Pavilion - Spring	Backyard	5:00 AM		
★ Multiface Sculpties: Part 2	Backyard	10:00 AM		
Tiny Prims for Jewelry 101	Dockside	11:00 AM		
★ Introduction to Sculpted Prims	Backyard	3:30 PM		
Gimp 201: Adding Shadows to Floor	Sky Class	5:00 PM		
Photoshop: Alpha Textures (CS5)	Dockside	9:00 PM		
<b>FRIDAY, FEBRUARY 17</b>				
Fantasy Series	Sky Class	5:00 AM		
Fantasy Series	Sky Class	7:00 AM		
SL Photography 103	Dockside	9:30 AM		
Gimp Basics 101	Backyard	5:00 PM		
★ Mardi Gras Party Table	Sky Class	8:00 PM		
<b>SATURDAY, FEBRUARY 18</b>				
Photoshop: CS5: Alpha Textures	Dockside	9:30 AM		
<b>SUNDAY, FEBRUARY 19</b>				
SL Photography 101	Dockside	7:00 AM		
★ Sit Target for Builders 2	Dockside	12:00 PM		
★ MLPv2: Come Play With Me	Dockside	2:00 PM		

Chat?

ry Tower  
Presents~

uild contest  
ase Byrne  
hursday  
pm slt  
na Sandbox  
nts 90 days  
le for cash prizes

FOR NOTECARD

VERY  
TIP OF THE WHENEVER  
Chief Blackhawk is offline.



# OR SEARCH "EVENTS" FOR "BUILDING CLASSES"

Phoenix Firestorm-Release v3.3.0.24880 - Eve Maven

Avatar Comm World Build Content Help Advanced Builders Brewery (104, 172, 23) - General - BUILDERS BREWERY (Main) Textures, Scripts, Building Classes L\$ 33,381 BUY L\$ 8:56 PM PST

VSU Sandbox VSU Stores Linhouse Clinic

### Second Life Search

Give us your Feedback on Search!

Search Home » Search Results for "building classes"

building classes Events Search

Maturity G M A

Everything << Classifieds Events

Category All Categories

Happening Now

Date 02/14/2012

Start Time 8pm

Ongoing

Reset

Destination Guide Land & Rentals People Groups Places Support

#### 16 Results for "building classes" in Events

Sort by Start Time Soonest First

- NCI Class: Clothing - FLEXI SKIRTS** (G)  
Education Today at 02:00 PM  
NCI Class: Clothing - FLEXI SKIRTS When: Wednesday, 2pm to 3pm, 1 hour Instru...  
More Info Teleport Map
- NCI Class: Scripting - BASICS** (G)  
Education Today at 06:00 PM  
NCI Class: Scripting - BASICS When: Wednesday, 6pm to 7:30pm, 1.5 hours Instru...  
More Info Teleport Map
- Builders Brewery - Seasons Pavilion - Spring** (M)  
Education 02/16/12 at 05:00 AM  
Prerequisite Level: Beginner 2 This class will cover rotational **building** concepts, wit...  
More Info Teleport Map
- NCI Class: Sculpties - BASICS & ROKURO** (G)  
Education 02/16/12 at 09:00 AM  
NCI Class: Sculpties - BASICS & ROKURO When: Thursday, 9am to 10am, 1 hour L...  
More Info Teleport Map
- NCI Class: Building - POWER TOOLS** (M)  
Education 02/16/12 at 10:00 AM  
NCI Class: **Building** - POWER TOOLS When: Thursday, 10am to 11am, 1 hour Instru...  
More Info Teleport Map
- RP/Role Play Basics - Class 1** (A)  
Education 02/16/12 at 11:00 AM  
Join us for the first part of our class on Role Play Basics . Mistress Cara will teachin...  
More Info Teleport Map
- Builders Brewery GIMP 201: Builders Class: Addina ...** (M)

#### Paid Classifieds

Create a Classified

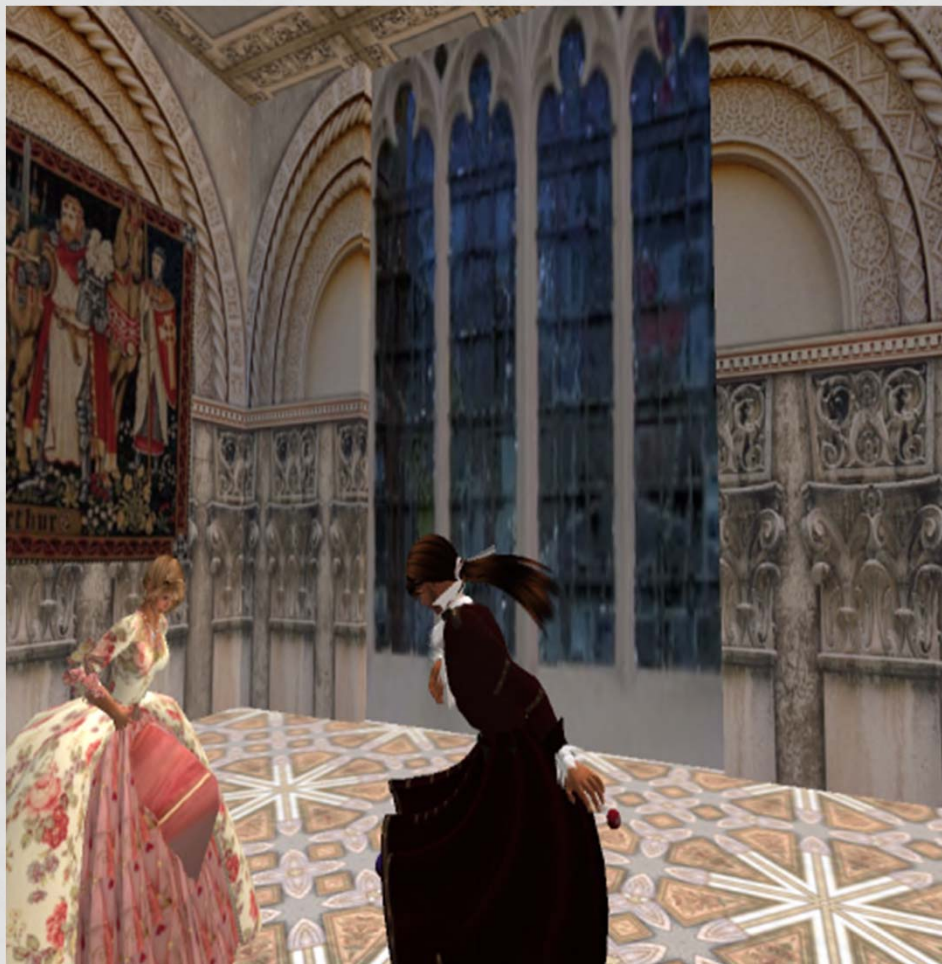
- Azure Islands Homesteads and Parcels
- Homestead: 3750 Prims, full Rights, No Neighbours, No Covenant!
- LOWEST Prim Furniture Store - 100% Original Designs: New 2012!
- Donnelly Downs
- Jessica Chung Estates
- Shade - Fantasy and medieval furniture buildings and gardens
- B AH I A T I K I
- Donnelly Downs
- Creative Fantasy Home & Garden ( Houses, Plants, animals)
- Acoustic Alchemy Sound Solutions
- Dryke Peak Resorts
- Harry's Houses & Outdoor - homes furniture bbq sauna pool rafts

Sensuous Maximus's Pixel To Pixel Foundation Kiosk Donations received L\$24079 Last Donation of L\$ 50 by Loquac...

Pixel To Pixel Found

Click here to chat.

# ROLE PLAY



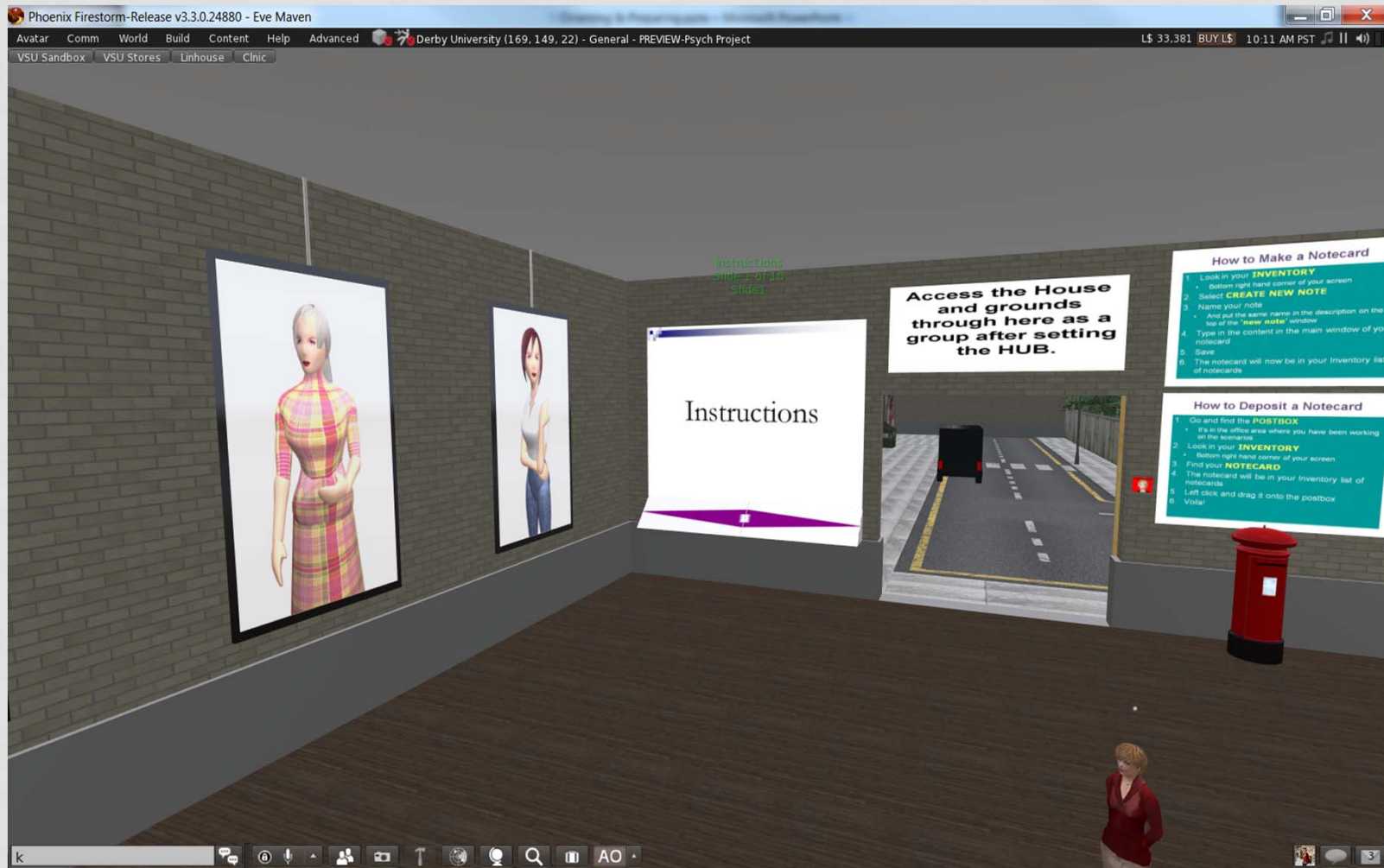


# SIMULATIONS



# PROBLEM-BASED LEARNING

- Derby University





# FIND SUPPLIES AT THE VSU STORES



# MORE SUPPORT FOR YOU

## International Schools Island



## ISTE Island





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